ART 260: Computer Graphics

This course provides an overview of page layout, scanning, illustration, and image manipulation on the computer. Industry-standard graphics programs on the Mac are used such as Adobe Illustrator, InDesign, and Photoshop. Through lectures, software demonstrations, and hands-on exercises and projects, students acquire the basic skills and knowledge to use the computer as a design tool. Three hours of critique and three hours of studio per week. Instructional Support Fee applies. Gen. Ed. Competencies Met: Human Expression and Information Literacy.
Credits: 3
Program: Art